1. Is-a is based on inheritance, easy to identify because of extends or implements keywords. Has-a is the use of instance variables that are referances to other objects.
2. Stop() and go().
3. Implementing uses the method in another class. Overriding a method is redefining the parameters of the method.
4. Abstract classes can have a behavior defined for them. An interface is an empty shell.
5. compareTo()
6. Question 6
   1. A public int
   2. And interface
   3. It is declared in Wo
   4. doThat, Bo, doThis, doNow
   5. It overrides the other one.
   6. It sets the variable.
   7. Yes. Bo.doThis()
   8. Yes. Bo.doThis()
7. Question 7
   1. True
   2. False
   3. False
   4. False
   5. True
   6. False
   7. True
   8. True
   9. True
   10. True
   11. True
   12. True
   13. True
   14. False
   15. False
   16. False